### Electrifying!! (cuz its SPARK? Get it? Anyways)

#### Nuclear war won’t lead to extinction, but it will provide a smooth transition to a low tech society---that solves our impacts AND is the only way to transition to a degrowth society – otherwise warming inevitably causes extinction

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We’ve tied ourselves in a perfect Gordian knot. The global economy is a vast machine, operating beyond the control of even the most powerful individuals, and it has a will of its own to consume and pollute. It’s hard to believe that this massive metal beast will be peacefully undone by the people who survive by it, and we all survive by it in some way, often against our wills; it bribes and entraps us all in ways large and small. But a wrench could clog the gears, and maybe only a wrench can stop it. One wrench that could slow climate disruption may be a large-scale conflict that halts the global economy, destroys fossil fuel infrastructure, and throws particulates in the air. At this point, with insane people like Trump, Putin, Xi, May, and Macron leading the world’s biggest nuclear powers, large-scale conflagration between them would probably lead to a nuclear exchange. Nobody wants nuclear war. Rather, nobody sane and prosocial wants nuclear war. It is an absolute horror that would burn and maim millions of living beings, despoil millions of hectares, and scar the skin of the earth and dome of the sky for centuries, maybe millennia. With proxy conflict brewing between the US and Russia in the Middle East and the Thucydides trap ready to ensnare us with an ascendant China, nuclear war looks like a more realistic possibility than it has since the 1980s. A devastating fact of climate collapse is that there may be a silver lining to the mushroom cloud. First, it should be noted that a nuclear exchange does not inevitably result in apocalyptic loss of life. Nuclear winter—the idea that firestorms would make the earth uninhabitable—is based on shaky science. There’s no reliable model that can determine how many megatons would decimate agriculture or make humans extinct. Nations have already detonated 2,476 nuclear devices. An exchange that shuts down the global economy but stops short of human extinction may be the only blade realistically likely to cut the carbon knot we’re trapped within. It would decimate existing infrastructures, providing an opportunity to build new energy infrastructure and intervene in the current investments and subsidies keeping fossil fuels alive. In the near term, emissions would almost certainly rise as militaries are some of the world’s largest emitters. Given what we know of human history, though, conflict may be the only way to build the mass social cohesion necessary for undertaking the kind of huge, collective action needed for global sequestration and energy transition. Like the 20th century’s world wars, a nuclear exchange could serve as an economic leveler. It could provide justification for nationalizing energy industries with the interest of shuttering fossil fuel plants and transitioning to renewables and, uh, nuclear energy. It could shock us into reimagining a less suicidal civilization, one that dethrones the death-cult zealots who are currently in power. And it may toss particulates into the atmosphere sufficient to block out some of the solar heat helping to drive global warming. Or it may have the opposite effects. Who knows? What we do know is that humans can survive and recover from war, probably even a nuclear one. Humans cannot recover from runaway climate change. Nuclear war is not an inevitable extinction event; six degrees of warming is. Given that mostly violent, psychopathic individuals manage the governments and industries of the world, it may only be possible for anti-social collective action—that is, war—to halt, or at least slow, our inexorable march toward oblivion. A courageous, benevolent ruler might compel vast numbers of people to collective action. But we have too few of those, and the legal, political, and military barriers preventing them from rising are immense. Our current crop of villainous presidents, prime ministers, and CEOs, whether lusting for chaos or pursuing their own petty ends, may inadvertently conspire to break the machine now preventing our future. When so bereft of heroes, we may need to rely on humanity’s antagonists and their petty incompetence to accidentally save the day. It is a stark reflection of how homicidal our economy is—and our collective adherence to its whims—that nuclear war could be a rational course of action.

#### It also makes sure we cant reboot technological civilization

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Imagine that the world as we know it ends tomorrow. There’s a global catastrophe: a pandemic virus, an asteroid strike, or perhaps a nuclear holocaust. The vast majority of the human race perishes. Our civilisation collapses. The post-apocalyptic survivors find themselves in a devastated world of decaying, deserted cities and roving gangs of bandits looting and taking by force. Bad as things sound, that’s not the end for humanity. We bounce back. Sooner or later, peace and order emerge again, just as they have time and again through history. Stable communities take shape. They begin the agonising process of rebuilding their technological base from scratch. But here’s the question: how far could such a society rebuild? Is there any chance, for instance, that a post-apocalyptic society could reboot a technological civilisation? Let’s make the basis of this thought experiment a little more specific. Today, we have already consumed the most easily drainable crude oil and, particularly in Britain, much of the shallowest, most readily mined deposits of coal. Fossil fuels are central to the organisation of modern industrial society, just as they were central to its development. Those, by the way, are distinct roles: even if we could somehow do without fossil fuels now (which we can’t, quite), it’s a different question whether we could have got to where we are without ever having had them. So, would a society starting over on a planet stripped of its fossil fuel deposits have the chance to progress through its own Industrial Revolution? Or to phrase it another way, what might have happened if, for whatever reason, the Earth had never acquired its extensive underground deposits of coal and oil in the first place? Would our progress necessarily have halted in the 18th century, in a pre-industrial state? It’s easy to underestimate our current dependence on fossil fuels. In everyday life, their most visible use is the petrol or diesel pumped into the vehicles that fill our roads, and the coal and natural gas which fire the power stations that electrify our modern lives. But we also rely on a range of different industrial materials, and in most cases, high temperatures are required to transform the stuff we dig out of the ground or harvest from the landscape into something useful. You can’t smelt metal, make glass, roast the ingredients of concrete, or synthesise artificial fertiliser without a lot of heat. It is fossil fuels – coal, gas and oil – that provide most of this thermal energy. In fact, the problem is even worse than that. Many of the chemicals required in bulk to run the modern world, from pesticides to plastics, derive from the diverse organic compounds in crude oil. Given the dwindling reserves of crude oil left in the world, it could be argued that the most wasteful use for this limited resource is to simply burn it. We should be carefully preserving what’s left for the vital repertoire of valuable organic compounds it offers. But my topic here is not what we should do now. Presumably everybody knows that we must transition to a low-carbon economy one way or another. No, I want to answer a question whose interest is (let’s hope) more theoretical. Is the emergence of a technologically advanced civilisation necessarily contingent on the easy availability of ancient energy? Is it possible to build an industrialised civilisation without fossil fuels? And the answer to that question is: maybe – but it would be extremely difficult. Let’s see how. We’ll start with a natural thought. Many of our alternative energy technologies are already highly developed. Solar panels, for example, represent a good option today, and are appearing more and more on the roofs of houses and businesses. It’s tempting to think that a rebooted society could simply pick up where we leave off. Why couldn’t our civilisation 2.0 just start with renewables? Well, it could, in a very limited way. If you find yourself among the survivors in a post-apocalyptic world, you could scavenge enough working solar panels to keep your lifestyle electrified for a good long while. Without moving parts, photovoltaic cells require little maintenance and are remarkably resilient. They do deteriorate over time, though, from moisture penetrating the casing and from sunlight itself degrading the high-purity silicon layers. The electricity generated by a solar panel declines by about 1 per cent every year so, after a few generations, all our hand-me-down solar panels will have degraded to the point of uselessness. Then what? New ones would be fiendishly difficult to create from scratch. Solar panels are made from thin slices of extremely pure silicon, and although the raw material is common sand, it must be processed and refined using complex and precise techniques – the same technological capabilities, more or less, that we need for modern semiconductor electronics components. These techniques took a long time to develop, and would presumably take a long time to recover. So photovoltaic solar power would not be within the capability of a society early in the industrialisation process. Perhaps, though, we were on the right track by starting with electrical power. Most of our renewable-energy technologies produce electricity. In our own historical development, it so happens that the core phenomena of electricity were discovered in the first half of the 1800s, well after the early development of steam engines. Heavy industry was already committed to combustion-based machinery, and electricity has largely assumed a subsidiary role in the organisation of our economies ever since. But could that sequence have run the other way? Is there some developmental requirement that thermal energy must come first? On the face of it, it’s not beyond the bounds of possibility that a progressing society could construct electrical generators and couple them to simple windmills and waterwheels, later progressing to wind turbines and hydroelectric dams. In a world without fossil fuels, one might envisage an electrified civilisation that largely bypasses combustion engines, building its transport infrastructure around electric trains and trams for long-distance and urban transport. I say ‘largely’. We couldn’t get round it all together. When it comes to generating the white heat demanded by modern industry, there are few good options but to burn stuff While the electric motor could perhaps replace the coal-burning steam engine for mechanical applications, society, as we’ve already seen, also relies upon thermal energy to drive the essential chemical and physical transformations it needs. How could an industrialising society produce crucial building materials such as iron and steel, brick, mortar, cement and glass without resorting to deposits of coal? You can of course create heat from electricity. We already use electric ovens and kilns. Modern arc furnaces are used for producing cast iron or recycling steel. The problem isn’t so much that electricity can’t be used to heat things, but that for meaningful industrial activity you’ve got to generate prodigious amounts of it, which is challenging using only renewable energy sources such as wind and water. An alternative is to generate high temperatures using solar power directly. Rather than relying on photovoltaic panels, concentrated solar thermal farms use giant mirrors to focus the sun’s rays onto a small spot. The heat concentrated in this way can be exploited to drive certain chemical or industrial processes, or else to raise steam and drive a generator. Even so, it is difficult (for example) to produce the very high temperatures inside an iron-smelting blast furnace using such a system. What’s more, it goes without saying that the effectiveness of concentrated solar power depends strongly on the local climate. No, when it comes to generating the white heat demanded by modern industry, there are few good options but to burn stuff. But that doesn’t mean the stuff we burn necessarily has to be fossil fuels. Let’s take a quick detour into the pre-history of modern industry. Long before the adoption of coal, charcoal was widely used for smelting metals. In many respects it is superior: charcoal burns hotter than coal and contains far fewer impurities. In fact, coal’s impurities were a major delaying factor on the Industrial Revolution. Released during combustion, they can taint the product being heated. During smelting, sulphur contaminants can soak into the molten iron, making the metal brittle and unsafe to use. It took a long time to work out how to treat coal to make it useful for many industrial applications. And, in the meantime, charcoal worked perfectly well. And then, well, we stopped using it. In retrospect, that’s a pity. When it comes from a sustainable source, charcoal burning is essentially carbon-neutral, because it doesn’t release any new carbon into the atmosphere – not that this would have been a consideration for the early industrialists. But charcoal-based industry didn’t die out altogether. In fact, it survived to flourish in Brazil. Because it has substantial iron deposits but few coalmines, Brazil is the largest charcoal producer in the world and the ninth biggest steel producer. We aren’t talking about a cottage industry here, and this makes Brazil a very encouraging example for our thought experiment. The trees used in Brazil’s charcoal industry are mainly fast-growing eucalyptus, cultivated specifically for the purpose. The traditional method for creating charcoal is to pile chopped staves of air-dried timber into a great dome-shaped mound and then cover it with turf or soil to restrict airflow as the wood smoulders. The Brazilian enterprise has scaled up this traditional craft to an industrial operation. Dried timber is stacked into squat, cylindrical kilns, built of brick or masonry and arranged in long lines so that they can be easily filled and unloaded in sequence. The largest sites can sport hundreds of such kilns. Once filled, their entrances are sealed and a fire is lit from the top. The skill in charcoal production is to allow just enough air into the interior of the kiln. There must be enough combustion heat to drive out moisture and volatiles and to pyrolyse the wood, but not so much that you are left with nothing but a pile of ashes. The kiln attendant monitors the state of the burn by carefully watching the smoke seeping out of the top, opening air holes or sealing with clay as necessary to regulate the process. Brazil shows how the raw materials of modern civilisation can be supplied without reliance on fossil fuels Good things come to those who wait, and this wood pyrolysis process can take up to a week of carefully controlled smouldering. The same basic method has been used for millennia. However, the ends to which the fuel is put are distinctly modern. Brazilian charcoal is trucked out of the forests to the country’s blast furnaces where it is used to transform ore into pig iron. This pig iron is the basic ingredient of modern mass-produced steel. The Brazilian product is exported to countries such as China and the US where it becomes cars and trucks, sinks, bathtubs, and kitchen appliances. Around two-thirds of Brazilian charcoal comes from sustainable plantations, and so this modern-day practice has been dubbed ‘green steel’. Sadly, the final third is supplied by the non-sustainable felling of primary forest. Even so, the Brazilian case does provide an example of how the raw materials of modern civilisation can be supplied without reliance on fossil fuels. Another, related option might be wood gasification. The use of wood to provide heat is as old as mankind, and yet simply burning timber only uses about a third of its energy. The rest is lost when gases and vapours released by the burning process blow away in the wind. Under the right conditions, even smoke is combustible. We don’t want to waste it. Better than simple burning, then, is to drive the thermal breakdown of the wood and collect the gases. You can see the basic principle at work for yourself just by lighting a match. The luminous flame isn’t actually touching the matchwood: it dances above, with a clear gap in between. The flame actually feeds on the hot gases given off as the wood breaks down in the heat, and the gases combust only once they mix with oxygen from the air. Matches are fascinating when you look at them closely. Wartime gasifier cars could achieve about 1.5 miles per kilogram. Today’s designs improve upon this To release these gases in a controlled way, bake some timber in a closed container. Oxygen is restricted so that the wood doesn’t simply catch fire. Its complex molecules decompose through a process known as pyrolysis, and then the hot carbonised lumps of charcoal at the bottom of the container react with the breakdown products to produce flammable gases such as hydrogen and carbon monoxide. The resultant ‘producer gas’ is a versatile fuel: it can be stored or piped for use in heating or street lights, and is also suitable for use in complex machinery such as the internal combustion engine. More than a million gasifier-powered cars across the world kept civilian transport running during the oil shortages of the Second World War. In occupied Denmark, 95 per cent of all tractors, trucks and fishing boats were powered by wood-gas generators. The energy content of about 3 kg of wood (depending on its dryness and density) is equivalent to a litre of petrol, and the fuel consumption of a gasifier-powered car is given in miles per kilogram of wood rather than miles per gallon. Wartime gasifier cars could achieve about 1.5 miles per kilogram. Today’s designs improve upon this. But you can do a lot more with wood gases than just keep your vehicle on the road. It turns out to be suitable for any of the manufacturing processes needing heat that we looked at before, such as kilns for lime, cement or bricks. Wood gas generator units could easily power agricultural or industrial equipment, or pumps. Sweden and Denmark are world leaders in their use of sustainable forests and agricultural waste for turning the steam turbines in power stations. And once the steam has been used in their ‘Combined Heat and Power’ (CHP) electricity plants, it is piped to the surrounding towns and industries to heat them, allowing such CHP stations to approach 90 per cent energy efficiency. Such plants suggest a marvellous vision of industry wholly weaned from its dependency on fossil fuel. Is that our solution, then? Could our rebooting society run on wood, supplemented with electricity from renewable sources? Maybe so, if the population was fairly small. But here’s the catch. These options all presuppose that our survivors are able to construct efficient steam turbines, CHP stations and internal combustion engines. We know how to do all that, of course – but in the event of a civilisational collapse, who is to say that the knowledge won’t be lost? And if it is, what are the chances that our descendants could reconstruct it? In our own history, the first successful application of steam engines was in pumping out coal mines. This was a setting in which fuel was already abundant, so it didn’t matter that the first, primitive designs were terribly inefficient. The increased output of coal from the mines was used to first smelt and then forge more iron. Iron components were used to construct further steam engines, which were in turn used to pump mines or drive the blast furnaces at iron foundries. And of course, steam engines were themselves employed at machine shops to construct yet more steam engines. It was only once steam engines were being built and operated that subsequent engineers were able to devise ways to increase their efficiency and shrink fuel demands. They found ways to reduce their size and weight, adapting them for applications in transport or factory machinery. In other words, there was a positive feedback loop at the very core of the industrial revolution: the production of coal, iron and steam engines were all mutually supportive. In a world without readily mined coal, would there ever be the opportunity to test profligate prototypes of steam engines, even if they could mature and become more efficient over time? How feasible is it that a society could attain a sufficient understanding of thermodynamics, metallurgy and mechanics to make the precisely interacting components of an internal combustion engine, without first cutting its teeth on much simpler external combustion engines – the separate boiler and cylinder-piston of steam engines? It took a lot of energy to develop our technologies to their present heights, and presumably it would take a lot of energy to do it again. Fossil fuels are out. That means our future society will need an awful lot of timber. An industrial revolution without coal would be, at a minimum, very difficult In a temperate climate such as the UK’s, an acre of broadleaf trees produces about four to five tonnes of biomass fuel every year. If you cultivated fast-growing kinds such as willow or miscanthus grass, you could quadruple that. The trick to maximising timber production is to employ coppicing – cultivating trees such as ash or willow that resprout from their own stump, becoming ready for harvest again in five to 15 years. This way you can ensure a sustained supply of timber and not face an energy crisis once you’ve deforested your surroundings. But here’s the thing: coppicing was already a well-developed technique in pre-industrial Britain. It couldn’t meet all of the energy requirements of the burgeoning society. The central problem is that woodland, even when it is well-managed, competes with other land uses, principally agriculture. The double-whammy of development is that, as a society’s population grows, it requires more farmland to provide enough food and also greater timber production for energy. The two needs compete for largely the same land areas. We know how this played out in our own past. From the mid-16th century, Britain responded to these factors by increasing the exploitation of its coal fields – essentially harvesting the energy of ancient forests beneath the ground without compromising its agricultural output. The same energy provided by one hectare of coppice for a year is provided by about five to 10 tonnes of coal, and it can be dug out of the ground an awful lot quicker than waiting for the woodland to regrow. It is this limitation in the supply of thermal energy that would pose the biggest problem to a society trying to industrialise without easy access to fossil fuels. This is true in our post-apocalyptic scenario, and it would be equally true in any counterfactual world that never developed fossil fuels for whatever reason. For a society to stand any chance of industrialising under such conditions, it would have to focus its efforts in certain, very favourable natural environments: not the coal-island of 18th-century Britain, but perhaps areas of Scandinavia or Canada that combine fast-flowing streams for hydroelectric power and large areas of forest that can be harvested sustainably for thermal energy. Even so, an industrial revolution without coal would be, at a minimum, very difficult. Today, use of fossil fuels is actually growing, which is worrying for a number of reasons too familiar to rehearse here. Steps towards a low-carbon economy are vital. But we should also recognise how pivotal those accumulated reservoirs of thermal energy were in getting us to where we are. Maybe we could have made it the hard way. A slow-burn progression through the stages of mechanisation, supported by a combination of renewable electricity and sustainably grown biomass, might be possible after all. Then again, it might not. We’d better hope we can secure the future of our own civilisation, because we might have scuppered the chances of any society to follow in our wake.

#### Resource and structural factors make growth unsustainable, technology overwhelmingly doesn’t solve, and it’s try or die for the transition – takes out decoupling, your authors are just trying to justify their place at the top

Trainer 16 – Ted Trainer, Conjoint Lecturer in the School of Social Sciences, University of New South Wales, 2016 (“Sustainability – The Simpler Way Perspective,” *Resilience*, May 10th, <http://www.resilience.org/articles/General/2016/07_July/Sustainability%20The%20Simpler%20Way%20Perspective.pdf>, AIvackovic)

Firstly, let’s set the scene; The deteriorating state of the planet. The resource base and environmental conditions on which the present levels of global production and consumption are built are obviously deteriorating at an alarming rate. Few if any would not be aware of this but it is important to briefly remind ourselves before focusing on how impossible it would be for this base to sustain affluence and growth for all. A glance at the situation reveals that resources are becoming more scarce and costly, including energy, productive land, minerals, food, fish, wood and water, and ecosystems are being severely damaged. We are losing species, forests, land, coral reefs, grasslands and fisheries at accelerating rates. A sixth era of massive biodiversity loss appears to have begun. We are polluting the planet with excess carbon dioxide, nitrogen and many toxic chemicals. The mass of big animals on the planet has declined sharply in recent decades, probably down by 90% in the sea. The World Wildlife Fund says that in general the quality of global ecosystems has deteriorated 30% since about 1970, and its “Footprint” measure indicates that we are now taking biological resources at a rate that would take 1.5 planets to provide in a sustainable way. (2014.) The reason for all this massive resource depletion and damage to the environment is simply that there is far too much producing and consuming going on. This is causing too many resources to be taken from nature and too many wastes to be dumped back into nature. Now consider the limits case: Could everyone live as we do? The 10-15% of the world’s people living in regions such as North America, Australia and Europe have per capita levels of resource use that are around 20 times the average for the poorest half of people. How likely is it that all the 9.7 billion people expected by 2050 could rise to the present rich world level of resource use? If they did live as we do then world annual resource production and consumption, and ecological damage, would be approaching 6 times as great as at present. Yet present levels of resource use and environmental impact are far from sustainable. The World Wildlife Fund’s ”Footprint” analysis yields an even higher multiple. They estimate that it takes about 8 ha of productive land to provide water, energy settlement area and food for one person living in Australia. So if 9 billion people were to live as we do we would need about 72 billion ha of productive land. But that is about 9 times all the available productive land on the planet. Now add the absurdly impossible implications of economic growth. But the foregoing argument has only been that the present levels of production and consumption are quite unsustainable. Yet we are determined to increase present living standards and levels of output and consumption, as much as possible and without any end in sight. In other words, our supreme national goal is economic growth. Few people seem to recognise the absurdly impossible consequences of pursing economic growth. If we rich countries have a 3% p.a. increase in economic activity until 2050 then our output, resource use and environmental impact will be around 4 times as great as it is now, and doubling every 23 years thereafter. Now what if by 2050 all the expected 9.7 billion people expected to be living on earth had risen to the “living standards” we in rich countries would then have given 3% economic growth. Total world output, resource, use and environmental impact would be approaching 15 times as great as they are now … unless technical advance and efficiency gains could greatly reduce them. (See below.) These multiplies must be the focal point in discussions of sustainability. Grasping the magnitude of the overshoot and of the unsustainability is crucial here. The numbers show that present, let alone probable 2050 rich world levels of consumption, are grossly unsustainable and could never be extended to all people. But can’t technical advance solve the problems? Most people hold the "technical fix faith", believing that technical advance will solve the resource and environmental problems and thereby make it unnecessary for us to question the commitment to affluence and growth. When considering the following evidence keep in mind that what we need is not just to stop increases in impacts as growth goes on -- we need to reduce impacts dramatically before sustainable levels are reached. There is a very strong case that technical advance is nowhere near capable of solving the sustainability problems facing us. Note that many miraculous technical developments, e.g., in physics, astronomy, genetics, and medicine, are not so relevant here where the focus is on the possibility of making big improvements in the efficiency and energy costs of producing energy and materials, and of cutting ecological impacts. Following are some of the main elements in the case. 1. Efficiency gains to date. It is not the case that technical achievements in the relevant areas have been very encouraging. Ayres and Vouroudis (2009) note that for many decades the efficiency of production of electricity and fuels, electric motors, ammonia and iron and steel has more or less plateaued. In many crucial areas such as producing energy and minerals (below) the trend is towards worse efficiency, i.e., the need is for increasing inputs per unit of output. 2. The deteriorating productivity growth rate. Technical advance is regarded as a major determinant of productivity growth and that has been in long term decline since the 1970s. Even the advent of computerisation has had a surprisingly small effect, a phenomenon now labelled the “Productivity Paradox.” In fact the UK productivity growth rate has recently has gone below zero; i.e., productivity has actually deteriorated. (Weldon, 2016.) 3. Little or no “decoupling” is occurring for materials or energy use. This is the most important issue; does recent history indicate that economic output has been or can be separated from materials and energy use, so that growth can continue while resource demand falls? The “Tech-Fix faith” is fundamentally dependent on the assumption that massive decoupling is possible. But all the evidence seems to say that the amount of materials or energy needed to produce a unit of GDP in rich countries has not improved much if at all in recent years. The box below refers to some of the evidence. Weidmann et al. (2014) say “…for the past two decades global amounts of iron ore and bauxite extractions have risen faster than global GDP.” “… resource productivity…has fallen in developed nations.” “There has been no improvement whatsoever with respect to improving the economic efficiency of metal ore use.” Giljum et al. (2014, p. 324) report in the world as a whole only a 0.9% p.a. improvement in the dollar value extracted from the use of each unit of minerals between 1980 and 2009, and that over the 10 years before the GFC there was no improvement. “…not even a relative decoupling was achieved on the global level.” They point out that the picture would have been worse had they included the many materials in rich world imports. Diederan’s account (2009) of the productivity of minerals discovery effort is even more pessimistic. Between 1980 and 2008 the annual major deposit discovery rate fell from 13 to less than 1, while discovery expenditure went from about $1.5 billion p.a. to $7 billion p.a., meaning the productivity of expenditure fell by a factor in the vicinity of around 100, which is an annual decline of around 40% p.a. Recent petroleum figures are similar; in the last decade or so the discovery rate has not increased but discovery expenditure more or less trebled. (Johnson, 2010.) Schandl et al. (2015) say “ … there is a very high coupling of energy use to economic growth, meaning that an increase in GDP drives a proportional increase in energy use.” “Our results show that while relative decoupling can be achieved in some scenarios, none would lead to an absolute reduction in energy or materials footprint.” In all three of their scenarios “… energy use continues to be strongly coupled with economic activity...” Alvarez found that for Europe, Spain and the US, GDP increased 74% in 20 years, but materials use actually increased 85%. (Latouche, 2014.) Similar conclusions re stagnant or declining materials use productivity etc. are arrived at by Aadrianse, 1997, Dittrich et al., (2014), Schutz, Bringezu and Moll, (2004), Warr, (2004), Berndt, (1990), Smil, (2014) and Victor (2008, pp. 55-56). (Note that economists often claim that the “energy intensity” of rich world economies is improving, but this is only because they fail to take into account the huge amounts of energy used overseas to produce imports, and “fuel switching”; see Kaufman, 2004.) 4. There is ecological deterioration in almost all domains. Technical advance has obviously not slowed, halted or reversed overall damage to the planet’s ecosystems. The “Environmental Kuznets Curve” thesis is an application of the decoupling claim to environmental impacts, asserting that as countries become richer impacts increase for a time but then plateau and fall. There is little doubt now that the thesis is not valid. Rich countries are in general not solving their most serious environmental problems. Alexander’s review (2014) concludes that for the world as a whole, ”… decades of extraordinary technological development have resulted in increased, not reduced, environmental impacts.” These many sources and figures show the extreme implausibility of the tech-fix faith that in future technical advances will enable us to stop worrying about limits and any need to dramatically reduce consumption or the obsession with economic growth. Conclusions on the limits to growth case. In view of these lines of argument it is difficult to see how anyone could disagree with the basic limits to growth case. Present ways are so grossly unsustainable there is no possibility of all people rising to the living standards we take for granted today in rich countries, let alone those we are seeking. Again the most important point is the magnitude of the overshoot. Most people have no idea of how far beyond sustainable levels of consumption we are or how big the reductions should be. For decades many scientists and agencies are have been emphasizing the validity and importance of the basic limits case. Sustainable ways that all could share appear to require us to go down to per capita rates of resource consumption around 10% of those we have now. It follows from the above discussion that the only solution is to shift to some kind of Simpler Way, i.e., to lifestyles, settlements and systems that make it possible for us to live well on a small fraction of our present rich world levels, with no economic growth.

#### Tech makes extinction inevitable independent of nukes which non u/qs the aff—accidental and deliberate misuse of nanotech, AI and superintelligence, genetically engineered diseases, future tech development

Bruce **Sterling**, 6-1-20**18**, "When Nick Bostrom says “Bang”," WIRED, https://www.wired.com/beyond-the-beyond/2018/06/nick-bostrom-says-bang/

This is the most obvious kind of existential risk. It is conceptually easy to understand. Below are some possible ways for the world to end in a bang.[8] I have tried to rank them roughly in order of how probable they are, in my estimation, to cause the extinction of Earth-originating intelligent life; but my intention with the ordering is more to provide a basis for further discussion than to make any firm assertions. 4.1 Deliberate misuse of nanotechnology In a mature form, molecular nanotechnology will enable the construction of bacterium-scale self-replicating mechanical robots that can feed on dirt or other organic matter [22-25]. Such replicators could eat up the biosphere or destroy it by other means such as by poisoning it, burning it, or blocking out sunlight. A person of malicious intent in possession of this technology might cause the extinction of intelligent life on Earth by releasing such nanobots into the environment.[9] The technology to produce a destructive nanobot seems considerably easier to develop than the technology to create an effective defense against such an attack (a global nanotech immune system, an “active shield” [23]). It is therefore likely that there will be a period of vulnerability during which this technology must be prevented from coming into the wrong hands. Yet the technology could prove hard to regulate, since it doesn’t require rare radioactive isotopes or large, easily identifiable manufacturing plants, as does production of nuclear weapons [23]. Even if effective defenses against a limited nanotech attack are developed before dangerous replicators are designed and acquired by suicidal regimes or terrorists, there will still be the danger of an arms race between states possessing nanotechnology. It has been argued [26] that molecular manufacturing would lead to both arms race instability and crisis instability, to a higher degree than was the case with nuclear weapons. Arms race instability means that there would be dominant incentives for each competitor to escalate its armaments, leading to a runaway arms race. Crisis instability means that there would be dominant incentives for striking first. Two roughly balanced rivals acquiring nanotechnology would, on this view, begin a massive buildup of armaments and weapons development programs that would continue until a crisis occurs and war breaks out, potentially causing global terminal destruction. That the arms race could have been predicted is no guarantee that an international security system will be created ahead of time to prevent this disaster from happening. The nuclear arms race between the US and the USSR was predicted but occurred nevertheless. 4.2 Nuclear holocaust The US and Russia still have huge stockpiles of nuclear weapons. But would an all-out nuclear war really exterminate humankind? Note that: (i) For there to be an existential risk it suffices that we can’t be sure that it wouldn’t. (ii) The climatic effects of a large nuclear war are not well known (there is the possibility of a nuclear winter). (iii) Future arms races between other nations cannot be ruled out and these could lead to even greater arsenals than those present at the height of the Cold War. The world’s supply of plutonium has been increasing steadily to about two thousand tons, some ten times as much as remains tied up in warheads ([9], p. 26). (iv) Even if some humans survive the short-term effects of a nuclear war, it could lead to the collapse of civilization. A human race living under stone-age conditions may or may not be more resilient to extinction than other animal species. 4.3 We’re living in a simulation and it gets shut down A case can be made that the hypothesis that we are living in a computer simulation should be given a significant probability [27]. The basic idea behind this so-called “Simulation argument” is that vast amounts of computing power may become available in the future (see e.g. [28,29]), and that it could be used, among other things, to run large numbers of fine-grained simulations of past human civilizations. Under some not-too-implausible assumptions, the result can be that almost all minds like ours are simulated minds, and that we should therefore assign a significant probability to being such computer-emulated minds rather than the (subjectively indistinguishable) minds of originally evolved creatures. And if we are, we suffer the risk that the simulation may be shut down at any time. A decision to terminate our simulation may be prompted by our actions or by exogenous factors. While to some it may seem frivolous to list such a radical or “philosophical” hypothesis next the concrete threat of nuclear holocaust, we must seek to base these evaluations on reasons rather than untutored intuition. Until a refutation appears of the argument presented in [27], it would intellectually dishonest to neglect to mention simulation-shutdown as a potential extinction mode. 4.4 Badly programmed superintelligence When we create the first superintelligent entity [28-34], we might make a mistake and give it goals that lead it to annihilate humankind, assuming its enormous intellectual advantage gives it the power to do so. For example, we could mistakenly elevate a subgoal to the status of a supergoal. We tell it to solve a mathematical problem, and it complies by turning all the matter in the solar system into a giant calculating device, in the process killing the person who asked the question. (For further analysis of this, see [35].) 4.5 Genetically engineered biological agent With the fabulous advances in genetic technology currently taking place, it may become possible for a tyrant, terrorist, or lunatic to create a doomsday virus, an organism that combines long latency with high virulence and mortality [36]. Dangerous viruses can even be spawned unintentionally, as Australian researchers recently demonstrated when they created a modified mousepox virus with 100% mortality while trying to design a contraceptive virus for mice for use in pest control [37]. While this particular virus doesn’t affect humans, it is suspected that an analogous alteration would increase the mortality of the human smallpox virus. What underscores the future hazard here is that the research was quickly published in the open scientific literature [38]. It is hard to see how information generated in open biotech research programs could be contained no matter how grave the potential danger that it poses; and the same holds for research in nanotechnology. Genetic medicine will also lead to better cures and vaccines, but there is no guarantee that defense will always keep pace with offense. (Even the accidentally created mousepox virus had a 50% mortality rate on vaccinated mice.) Eventually, worry about biological weapons may be put to rest through the development of nanomedicine, but while nanotechnology has enormous long-term potential for medicine [39] it carries its own hazards. 4.6 Accidental misuse of nanotechnology (“gray goo”) The possibility of accidents can never be completely ruled out. However, there are many ways of making sure, through responsible engineering practices, that species-destroying accidents do not occur. One could avoid using self-replication; one could make nanobots dependent on some rare feedstock chemical that doesn’t exist in the wild; one could confine them to sealed environments; one could design them in such a way that any mutation was overwhelmingly likely to cause a nanobot to completely cease to function [40]. Accidental misuse is therefore a smaller concern than malicious misuse [23,25,41]. However, the distinction between the accidental and the deliberate can become blurred. While “in principle” it seems possible to make terminal nanotechnological accidents extremely improbable, the actual circumstances may not permit this ideal level of security to be realized. Compare nanotechnology with nuclear technology. From an engineering perspective, it is of course perfectly possible to use nuclear technology only for peaceful purposes such as nuclear reactors, which have a zero chance of destroying the whole planet. Yet in practice it may be very hard to avoid nuclear technology also being used to build nuclear weapons, leading to an arms race. With large nuclear arsenals on hair-trigger alert, there is inevitably a significant risk of accidental war. The same can happen with nanotechnology: it may be pressed into serving military objectives in a way that carries unavoidable risks of serious accidents. In some situations it can even be strategically advantageous to deliberately make one’s technology or control systems risky, for example in order to make a “threat that leaves something to chance” [42]. 4.7 Something unforeseen We need a catch-all category. It would be foolish to be confident that we have already imagined and anticipated all significant risks. Future technological or scientific developments may very well reveal novel ways of destroying the world. Some foreseen hazards (hence not members of the current category) which have been excluded from the list of bangs on grounds that they seem too unlikely to cause a global terminal disaster are: solar flares, supernovae, black hole explosions or mergers, gamma-ray bursts, galactic center outbursts, supervolcanos, loss of biodiversity, buildup of air pollution, gradual loss of human fertility, and various religious doomsday scenarios. The hypothesis that we will one day become “illuminated” and commit collective suicide or stop reproducing, as supporters of VHEMT (The Voluntary Human Extinction Movement) hope [43], appears unlikely. If it really were better not to exist (as Silenus told king Midas in the Greek myth, and as Arthur Schopenhauer argued [44] although for reasons specific to his philosophical system he didn’t advocate suicide), then we should not count this scenario as an existential disaster. The assumption that it is not worse to be alive should be regarded as an implicit assumption in the definition of Bangs. Erroneous collective suicide is an existential risk albeit one whose probability seems extremely slight. (For more on the ethics of human extinction, see chapter 4 of [9].) 4.8 Physics disasters The Manhattan Project bomb-builders’ concern about an A-bomb-derived atmospheric conflagration has contemporary analogues. There have been speculations that future high-energy particle accelerator experiments may cause a breakdown of a metastable vacuum state that our part of the cosmos might be in, converting it into a “true” vacuum of lower energy density [45]. This would result in an expanding bubble of total destruction that would sweep through the galaxy and beyond at the speed of light, tearing all matter apart as it proceeds. Another conceivability is that accelerator experiments might produce negatively charged stable “strangelets” (a hypothetical form of nuclear matter) or create a mini black hole that would sink to the center of the Earth and start accreting the rest of the planet [46]. These outcomes seem to be impossible given our best current physical theories. But the reason we do the experiments is precisely that we don’t really know what will happen. A more reassuring argument is that the energy densities attained in present day accelerators are far lower than those that occur naturally in collisions between cosmic rays [46,47]. It’s possible, however, that factors other than energy density are relevant for these hypothetical processes, and that those factors will be brought together in novel ways in future experiments. The main reason for concern in the “physics disasters” category is the meta-level observation that discoveries of all sorts of weird physical phenomena are made all the time, so even if right now all the particular physics disasters we have conceived of were absurdly improbable or impossible, there could be other more realistic failure-modes waiting to be uncovered. The ones listed here are merely illustrations of the general case.

#### Uniqueness - multiple countries are investing billions in nanotech and they’re ripe for theft

Jeff **Daniels**, 3-17-20**17**, “Mini-nukes and mosquito-like robot weapons being primed for future warfare,” CNBC, <https://www.cnbc.com/2017/03/17/mini-nukes-and-inspect-bot-weapons-being-primed-for-future-warfare.html> //RS

Several countries are developing nanoweapons that could unleash attacks using mini-nuclear bombs and insect-like lethal robots. While it may be the stuff of science fiction today, the advancement of nanotechnology in the coming years will make it a bigger threat to humanity than conventional nuclear weapons, according to an expert. The U.S., Russia and China are believed to be investing billions on nanoweapons research. “Nanobots are the real concern about wiping out humanity because they can be weapons of mass destruction,” said Louis Del Monte, a Minnesota-based physicist and futurist. He’s the author of a just released book entitled “Nanoweapons: A Growing Threat To Humanity.” One unsettling prediction Del Monte’s made is that terrorists could get their hands on nanoweapons as early as the late 2020s through black market sources. According to Del Monte, nanoweapons are much smaller than a strand of human hair and the insect-like nanobots could be programmed to perform various tasks, including injecting toxins into people or contaminating the water supply of a major city. Subs: Zika mosquito research 160621 Getty Images Another scenario he suggested the nanodrone could do in the future is fly into a room and drop a poison onto something, such as food, to presumably target a particular individual. The federal government defines nanotechnology as the science, technology and engineering of things so small they are measured on a nanoscale, or about 1 to 100 nanometers. A single nanometer is about 10 times smaller than the width of a human’s DNA molecule. While nanotechnology has produced major benefits for medicine, electronics and industrial applications, federal research is currently underway that could ultimately produce nanobots. For one, the Defense Advanced Research Projects Agency, or DARPA, has a program called the Fast Lightweight Autonomy program for the purpose to allow autonomous drones to enter a building and avoid hitting walls or objects.

#### Usage is guaranteed and causes extinction.

**Vassar et al., 6** **(Michael Vassar, Robert A. Freitas Jr., Amara D. Angelica, Philippe Van Nedervelde, Mike Treder, and "other Scientific Advisory Board members", \*member of the Center for Responsible Nanotechnology (CRN) Task Force, \*\*Senior Research Fellow at the Institute for Molecular Manufacturing, \*\*\*editor of KurzweilAI.net and its daily Accelerating Intelligence Newsletter, \*\*\*\*LF’s International Spokesperson, \*\*\*\*\*executive director of the Center for Responsible Nanotechnology, 7-6-2006, accessed on 12-2-2020, *Lifeboat*, "Lifeboat Foundation NanoShield Version 0.90.2.13", http://lifeboat.com/ex/nano.shield) //lex dy**

Molecular manufacturing also raises the possibility of horrifically effective nonreplicating nanoweapons. The difference in purpose between a nanotech weapon and an ecophage is that an ecophage seeks primarily to replicate by consuming biological matter, thus becoming a direct resource competitor to biology, while nanotech weapons can have a far greater diversity of purposes, including killing only specific parties. Ecophages must devote significant resources to replication, whereas nanoweapons can focus solely on destruction. This means that active nanoweapons can be far more dangerous per gram than ecophages, and can act much more rapidly because they need not waste time replicating. As an example, the smallest insect is about 200 microns. This creates a plausible size estimate for a nanotech-built antipersonnel weapon capable of seeking and injecting toxin into unprotected humans. The human lethal dose of botulism toxin is about 100 nanograms, or about 1/100 the volume of the weapon. As many as 50 billion toxin-carrying devices — theoretically enough to kill every human on earth — could be packed into a single suitcase. Guns of all sizes would be far more powerful, and their bullets could be self-guided. Aerospace hardware would be far lighter and higher performance. Built with minimal or no metal, it would be much harder to spot on radar. Embedded computers would allow remote activation of any weapon, and more compact power handling would allow greatly improved robotics. Other possible nanoweapons (most of which have known defenses that could be incorporated into NanoShield) include: Arbitrarily large numbers of any robot. Deuterium filters for separating deuterium from seawater. Microscale isotopic separation of uranium. Massive utility fog banks that simply contain all movement in a large region. Computer viruses that make other people’s nanofactories build bombs. Inhalable or skin-penetrating machines that travel to the nervous system, allowing outside sources to take over inputs or outputs. Massive nanofactories could consume a substantial fraction of earth’s CO2. An important question is whether nanotech weapons — both replicating and nonreplicating — would be stabilizing or destabilizing. Nuclear weapons, for example, could perhaps be credited with preventing major wars since their invention. However, nanotech weapons differ from nuclear weapons. Nuclear stability stems from at least three factors. The most obvious is the massive destructiveness of all-out nuclear war. All-out nanotech war is probably equivalent in the short term, but nuclear weapons also have a high long-term cost of use (fallout, contamination) that would be much lower with nanotech weapons. Nuclear weapons cause indiscriminate destruction; nanotech weapons could be targeted. And nuclear weapons require massive research effort and industrial development, which can be tracked far more easily than nanotech weapons development. Finally, nanotech weapons can be developed much more rapidly due to faster, cheaper prototyping. Greater uncertainty of the capabilities of the adversary, less response time to an attack, and better targeted destruction of an enemy’s visible resources during an attack all make nanotech arms races less stable. Also, unless nanotech is tightly controlled, the number of nanotech nations in the world could be much higher than the number of nuclear nations, increasing the chance of a regional conflict blowing up.

#### None of their evidence assumes the French Kerguelen Islands, which have unique characteristics conducive to effective repopulation

Turchin and Green 18 (Alexey Turchin – Scientist for the Foundation Science for Life Extension in Moscow, Russia, Founder of Digital Immortality Now, author of several books and articles on the topics of existential risks and life extension. Brian Patrick Green – Director of technology ethics at the Markkula Center for Applied Ethics, teaches AI ethics in the Graduate School of Engineering at Santa Clara University. <MKIM> “Islands as refuges for surviving global catastrophes”. September 2018. DOA: 7/20/19. https://www.emerald.com/insight/content/doi/10.1108/FS-04-2018-0031/full/html?fullSc=1&mbSc=1&fullSc=1)

One of the most attractive islands for long-term survival of global risks is **the French archipelago of Kerguelen** in the southern Indian Ocean. Kerguelen’s main Grand Terre Island has the following attractive features for long-term survival: It **is very remote from any other constant human settlement**s; for example, is it 3,000 km from the island of Reunion. The Kerguelen Islands lie **outside the main trade lines**, so the probability of a random ship arriving there is low. **The islands are inside the circumpolar Antarctic current**, and they are surrounded by strong winds (the “Roaring Forties” and “Furious Fifties”), which will not accidentally bring any ships from further north. A return trip from Reunion to Kerguelen by ship takes 28 days. **The islands do not have an airport**, so they cannot be reached by air, **and they are too remote for helicopter travel.** While Easter Island is even more remote from other human settlements, it is more populated and more often accessed by ships and planes. **The intense and isolating wind circulation around the South Pole could increase the time required for ash or radioactive clouds** from the northern hemisphere **to reach** the South Polar Region. But the Kerguelen Islands are also not too close to the South Pole: they are at the equivalent latitude as southern Germany; thus, they get quite a bit of sunlight The Kerguelen Islands have a stable but cold climate, with temperatures above freezing most of the time. The main island has **edible vegetation and many edible animals**, including 3,000 sheeps. The island is very large, approximately 7,000 km2 , and **it has many deep gulfs and fjords that could be used as harbors**. The main island has high mountains (over 1,000 m) with **an ice cap which could provide fresh water**. Nearby ice-free mountains hundreds of meters high could provide **protection against tsunamis**. The highest mountain is volcanic, and was active 100,000 years ago (Weis et al., 1998). However, **residual geothermal heat could provide heating and energy for a refuge**. The main island has a continuous population of only about 45 people, who live at a scientific station. Scientists who are selected for long expeditions are **more organized and educated than random people, so they may be better prepared for survival**. Such a scientific base will not be a military target in case of war. There are several other South Ocean islands similar to Kerguelen, like South Georgia, Auckland Island and Macquarie Island (Schalansky, 2010).

#### Rigorous climate simulations prove that hydrophilic black carbon (BC) would adhere to atmospheric precipitation – Results in a rainout effect that quickly reverses nuclear cooling and won’t cause heating

Reisner et al. 18 (Jon Reisner – Climate and atmospheric scientist at the Los Alamos National Laboratory. Gennaro D’Angelo – Climate scientist at the Los Alamos National Laboratory, Research scientist at the SETI institute, Associate specialist at the University of California, Santa Cruz, NASA Postdoctoral Fellow at the NASA Ames Research Center, UKAFF Fellow at the University of Exeter. Eunmo Koo - Scientist at Applied Terrestrial, Energy, and Atmospheric Modeling (ATEAM) Team, in Computational Earth Science Group (EES-16) in Earth and Environmental Sciences Division and Co-Lead of Parallel Computing Summer Research Internship (PCSRI) program at the Los Alamos National Laboratory, former Staff research associate at UC Berkeley. Wesley Even - Computational scientist in the Computational Physics and Methods Group at Los Alamos National Laboratory. Matthew Hecht – Atmospheric scientist at the Los Alamos National Laboratory. Elizabeth Hunke - Lead developer for the Los Alamos Sea Ice Model (CICE) at the Los Alamos National Laboratory responsible for development and incorporation of new parameterizations, model testing and validation, computational performance, documentation, and consultation with external model users on all aspects of sea ice modeling, including interfacing with global climate and earth system models. Darin Comeau – Climate scientist at the Los Alamos National Laboratory. Randy Bos - Project leader at the Los Alamos National Laboratory, former Weapons Effects program manager at Tech-Source. James Cooley – Computational scientist at the Los Alamos National Laboratory specializing in weapons physics, emergency response, and computational physics. <MKIM> “Climate impact of a regional nuclear weapons exchange:An improved assessment based on detailed source calculations”. 3/16/18. DOA: 7/13/19. <https://agupubs.onlinelibrary.wiley.com/doi/full/10.1002/2017JD027331>)

\*BC = Black Carbon

The no-rubble simulation produces a significantly more intense fire, with more fire spread, and consequently a significantly stronger plume with larger amounts of BC reaching into the upper atmosphere than the simulation with rubble, illustrated in Figure 5. While the no-rubble simulation **represents the worst-case scenario** involving vigorous fire activity, **only a relatively small amount of carbon makes its way into the stratosphere** during the course of the simulation. But while small compared to the surface BC mass, stratospheric BC amounts from the current simulations are significantly higher than what would be expected from burning vegetation such as trees (Heilman et al., 2014), e.g., the higher energy density of the building fuels and the initial fluence from the weapon produce an intense response within HIGRAD with initial updrafts of order 100 m/s in the lower troposphere. Or, in comparison to a mass fire, wildfires will burn only a small amount of fuel in the corresponding time period (roughly 10 minutes) that a nuclear weapon fluence can effectively ignite a large area of fuel producing an impressive atmospheric response. Figure 6 shows vertical profiles of BC multiplied by 100 (number of cities involved in the exchange) from the two simulations. The total amount of BC produced is in line with previous estimates (about 3.69 Tg from no-rubble simulation); however, the majority of BC resides **below the stratosphere** (3.46 Tg below 12 km) and can be **readily impacted by scavenging from precipitation** either via pyro-cumulonimbus produced by the fire itself (not modeled) or other synoptic weather systems. While the impact on climate of these more realistic profiles will be explored in the next section, it should be mentioned that **these estimates are** still **at the high end**, considering the inherent simplifications in the combustion model that lead to **overestimating BC production**. 3.3 Climate Results Long-term climatic effects critically depend on the initial injection height of the soot, with larger quantities reaching the upper troposphere/lower stratosphere inducing a greater cooling impact because of longer residence times (Robock et al., 2007a). Absorption of solar radiation by the BC aerosol and its subsequent radiative cooling tends to heat the surrounding air, driving an initial upward diffusion of the soot plumes, an effect that depends on the initial aerosol concentrations. **Mixing and sedimentation** tend to **reduce this process**, and low altitude emissions are also significantly impacted by precipitation if aging of the BC aerosol occurs on sufficiently rapid timescales. But once at stratospheric altitudes, aerosol dilution via coagulation is hindered by low particulate concentrations (e.g., Robock et al., 2007a) and lofting to much higher altitudes is inhibited by gravitational settling in the low-density air (Stenke et al., 2013), resulting in more stable BC concentrations over long times. Of the initial BC mass released in the atmosphere, most of which is emitted below 9 km, **70% rains out within the first month** and 78%, or about 2.9 Tg, is removed within the first two months (Figure 7, solid line), with the remainder (about 0.8 Tg, dashed line) being transported above about 12 km (200 hPa) within the first week. This outcome differs from the findings of, e.g., Stenke et al. (2013, their high BC-load cases) and Mills et al. (2014), who found that most of the BC mass (between 60 and 70%) is lifted in the stratosphere within the first couple of weeks. This can also be seen in Figure 8 (red lines) and in Figure 9, which include results from our calculation with the initial BC distribution from Mills et al. (2014). In that case, only 30% of the initial BC mass rains out in the troposphere during the first two weeks after the exchange, with the remainder rising to the stratosphere. In the study of Mills et al. (2008) this percentage is somewhat smaller, about 20%, and smaller still in the experiments of Robock et al. (2007a) in which the soot is initially emitted in the upper troposphere or higher. In Figure 7, the e-folding timescale for the removal of tropospheric soot, here interpreted as the time required for an initial drop of a factor e, is about one week. This result compares favorably with the “LT” experiment of Robock et al. (2007a), considering 5 Tg of BC released in the lower troposphere, in which 50% of the aerosols are removed within two weeks. By contrast, the initial e-folding timescale for the removal of stratospheric soot in Figure 8 is about 4.2 years (blue solid line), compared to about 8.4 years for the calculation using Mills et al. (2014) initial BC emission (red solid line). The removal timescale from our forced ensemble simulations is close to those obtained by Mills et al. (2008) in their 1 Tg experiment, by Robock et al. (2007a) in their experiment “UT 1 Tg”, and © 2018 American Geophysical Union. All rights reserved. by Stenke et al. (2013) in their experiment “Exp1”, in all of which 1 Tg of soot was emitted in the atmosphere in the aftermath of the exchange. Notably, the e-folding timescale for the decline of the BC mass in Figure 8 (blue solid line) is also close to the value of about 4 years quoted by Pausata et al. (2016) for their long-term “intermediate” scenario. In that scenario, which is also based on 5 Tg of soot initially distributed as in Mills et al. (2014), the factor-of2 shorter residence time of the aerosols is caused by particle growth via coagulation of BC with organic carbon. Figure 9 shows the BC mass-mixing ratio, horizontally averaged over the globe, as a function of atmospheric pressure (height) and time. The BC distributions used in our simulations imply that the upward transport of particles is substantially less efficient compared to the case in which 5 Tg of BC is directly injected into the upper troposphere. The semiannual cycle of lofting and sinking of the aerosols is associated with atmospheric heating and cooling during the solstice in each hemisphere (Robock et al., 2007a). During the first year, the oscillation amplitude in our forced ensemble simulations is particularly large during the summer solstice, compared to that during the winter solstice (see bottom panel of Figure 9), because of the higher soot concentrations in the Northern Hemisphere, as can be seen in Figure 11 (see also left panel of Figure 12). Comparing the top and bottom panels of Figure 9, the BC reaches the highest altitudes during the first year in both cases, but the concentrations at 0.1 hPa in the top panel can be 200 times as large. Qualitatively, the difference can be understood in terms of the air temperature increase caused by BC radiation emission, which is several tens of kelvin degrees in the simulations of Robock et al. (2007a, see their Figure 4), Mills et al. (2008, see their Figure 5), Stenke et al. (2013, see high-load cases in their Figure 4), Mills et al. (2014, see their Figure 7), and Pausata et al. (2016, see one-day emission cases in their Figure 1), due to high BC concentrations, but it amounts to only about 10 K in our forced ensemble simulations, as illustrated in Figure 10. Results similar to those presented in Figure 10 were obtained from the experiment “Exp1” performed by Stenke et al. (2013, see their Figure 4). **In that scenario as well, somewhat less that 1 Tg of BC remained in the atmosphere after the initial rainout**. As mentioned before, the BC aerosol that remains in the atmosphere, lifted to stratospheric heights by the rising soot plumes, undergoes sedimentation over a timescale of several years (Figures 8 and 9). This mass represents the effective amount of BC that can force climatic changes over multi-year timescales. In the forced ensemble simulations, it is about 0.8 Tg after the initial rainout, whereas it is about 3.4 Tg in the simulation with an initial soot distribution as in Mills et al. (2014). Our more realistic source simulation involves the worstcase assumption of no-rubble (along with other assumptions) and hence serves as an upper bound for the impact on climate. As mentioned above and further discussed below, our scenario induces perturbations on the climate system similar to those found in previous studies in which the climatic response was driven by roughly 1 Tg of soot rising to stratospheric heights following the exchange. Figure 11 illustrates the vertically integrated mass-mixing ratio of BC over the globe, at various times after the exchange for the simulation using the initial BC distribution of Mills et al. (2014, upper panels) and as an average from the forced ensemble members (lower panels). All simulations predict enhanced concentrations at high latitudes during the first year after the exchange. In the cases shown in the top panels, however, these high concentrations persist for several years (see also Figure 1 of Mills et al., 2014), whereas the forced ensemble simulations indicate that the BC concentration starts to decline after the first year. In fact, in the simulation represented in the top panels, mass-mixing ratios larger than about 1 kg of BC © 2018 American Geophysical Union. All rights reserved. per Tg of air persist for well over 10 years after the exchange, whereas they only last for 3 years in our forced simulations (compare top and middle panels of Figure 9). After the first year, values drop below 3 kg BC/Tg air, whereas it takes about 8 years to reach these values in the simulation in the top panels (see also Robock et al., 2007a). Over crop-producing, midlatitude regions in the Northern Hemisphere, the BC loading is reduced from more than 0.8 kg BC/Tg air in the simulation in the top panels to 0.2-0.4 kg BC/Tg air in our forced simulations (see middle and right panels). The more rapid clearing of the atmosphere in the forced ensemble is also signaled by the soot optical depth in the visible radiation spectrum, which drops below values of 0.03 toward the second half of the first year at mid latitudes in the Northern Hemisphere, and everywhere on the globe after about 2.5 years (without never attaining this value in the Southern Hemisphere). In contrast, the soot optical depth in the calculation shown in the top panels of Figure 11 becomes smaller than 0.03 everywhere only after about 10 years. The two cases show a similar tendency, in that the BC optical depth is typically lower between latitudes 30º S-30º N than it is at other latitudes. This behavior is associated to the persistence of stratospheric soot toward high-latitudes and the Arctic/Antarctic regions, as illustrated by the zonally-averaged, column-integrated mass-mixing ratio of the BC in Figure 12 for both the forced ensemble simulations (left panel) and the simulation with an initial 5 Tg BC emission in the upper troposphere (right panel). The spread in the globally averaged (near) surface temperature of the atmosphere, from the control (left panel) and forced (right panel) ensembles, is displayed in Figure 13. For each month, the plots show the largest variations (i.e., maximum and minimum values), within each ensemble of values obtained for that month, relative to the mean value of that month. The plot also shows yearly-averaged data (thinner lines). The spread is comparable in the control and forced ensembles, with average values calculated over the 33-years run length of 0.4-0.5 K. This spread is also similar to the internal variability of the globally averaged surface temperature quoted for the NCAR Large Ensemble Community Project (Kay et al., 2015). These results imply that surface air temperature differences, between forced and control simulations, which lie within the spread may not be distinguished from effects due to internal variability of the two simulation ensembles. Figure 14 shows the difference in the globally averaged surface temperature of the atmosphere (top panel), net solar radiation flux at surface (middle panel), and precipitation rate (bottom panel), computed as the (forced minus control) difference in ensemble mean values. The sum of standard deviations from each ensemble is shaded. Differences are qualitatively significant over the first few years, when the anomalies lie near or outside the total standard deviation. Inside the shaded region, differences may not be distinguished from those arising from the internal variability of one or both ensembles. The surface solar flux (middle panel) is the quantity that appears most affected by the BC emission, with qualitatively significant differences persisting for about 5 years. The precipitation rate (bottom panel) is instead affected only at the very beginning of the simulations. The red lines in all panels show the results from the simulation applying the initial BC distribution of Mills et al. (2014), where the period of significant impact is much longer owing to the higher altitude of the initial soot distribution that results in longer residence times of the BC aerosol in the atmosphere. When yearly averages of the same quantities are performed over the IndiaPakistan region, the differences in ensemble mean values lie within the total standard deviations of the two ensembles. The results in Figure 14 can also be compared to the outcomes of other previous studies. In their experiment “UT 1 Tg”, Robock et al. (2007a) found that, when only 1 Tg of soot © 2018 American Geophysical Union. All rights reserved. remains in the atmosphere after the initial rainout, temperature and precipitation anomalies are about 20% of those obtained from their standard 5 Tg BC emission case. Therefore, the largest differences they observed, during the first few years after the exchange, were about - 0.3 K and -0.06 mm/day, respectively, comparable to the anomalies in the top and bottom panels of Figure 14. Their standard 5 Tg emission case resulted in a solar radiation flux anomaly at surface of -12 W/m2 after the second year (see their Figure 3), between 5 and 6 time as large as the corresponding anomalies from our ensembles shown in the middle panel. In their experiment “Exp1”, Stenke et al. (2013) reported global mean surface temperature anomalies not exceeding about 0.3 K in magnitude and precipitation anomalies hovering around -0.07 mm/day during the first few years, again consistent with the results of Figure 14. In a recent study, Pausata et al. (2016) considered the effects of an admixture of BC and organic carbon aerosols, both of which would be emitted in the atmosphere in the aftermath of a nuclear exchange. In particular, they concentrated on the effects of coagulation of these aerosol species and examined their climatic impacts. The initial BC distribution was as in Mills et al. (2014), although the soot burden was released in the atmosphere over time periods of various lengths. Most relevant to our and other previous work are their one-day emission scenarios. They found that, during the first year, the largest values of the atmospheric surface temperature anomalies ranged between about -0.5 and -1.3 K, those of the sea surface temperature anomalies ranged between -0.2 and -0.55 K, and those of the precipitation anomalies varied between -0.15 and -0.2 mm/day. All these ranges are compatible with our results shown in Figure 14 as red lines and with those of Mills et al. (2014, see their Figures 3 and 6). As already mentioned in Section 2.3, the net solar flux anomalies at surface are also consistent. This overall agreement suggests that the **inclusion of organic carbon aerosols, and** ensuing **coagulation** with BC, **should not dramatically alter the climatic effects** resulting from our forced ensemble simulations. Moreover, aerosol growth would likely **shorten the residence time of the BC particulate in the atmosphere** (Pausata et al., 2016), possibly **reducing the duration of these effects.**

#### Nine planetary boundaries are necessary for human survival. Growth violates all of them.

Martine and Alves 15 – George Martine, President, Brazilian Association for Population Studies; Consultant, United Nations Population Fund, José Eustáquio Diniz Alves, Escola Nacional de Ciências Estatísticas (Ence), Instituto Brasileiro de Geografia e Estatística (IBGE), 2015 (“Economy, society and environment in the 21st century: three pillars or trilemma of sustainability?” *Revista Brasileira de Estudos de População*, Decemer 2015, http://www.scielo.br/scielo.php?pid=S0102-30982015005001101&script=sci\_arttext&tlng=en)

A recent update of this study (STEFFEN et al., 2015) warned of an intensification in the violation of planetary borders. This new study, based on a large number of peer-reviewed scientific studies, aimed to solidify the methodology of the previous analysis. It generally confirms the original set of planetary boundaries but provides an updated analysis and a quantification of the situation in several of them. It maintains the same processes as the 2009 study but improves the methodology and the analysis of the planetary boundaries with a focus on biophysics based on scientific advances over the previous five years. Several of the boundaries are now presented in two levels in order to reflect scale and regional heterogeneity. According to the authors, the methodology of the Planetary Boundaries does not propose to dictate how human societies should develop but to help civil society and decision-makers in the definition of a safe operational space for humanity and for life on Earth. The nine planetary boundaries listed in this more recent study are described as: climate change; biosphere integrity (loss of biodiversity and extinction of species); stratospheric ozone depletion; ocean acidification; biogeochemical flows (phosphorus and nitrogen cycles); landsystem change (such as deforestation); freshwater use; atmospheric aerosol loading (such as organic pollutants, radioactive materials, nanomaterials and micro-plastics); and novel entities (defined as new substances, new forms of existing substances, and modified life forms that have the potential for unwanted geophysical and/or biological effects). These nine processes affect the mechanisms that regulate and maintain the stability and resilience of the Earth system. Interactions between land, oceans and the atmosphere control the conditions under which our societies depend for their survival. Transgression of a boundary increases the risks for all human activities and could generate a much less hospitable state for the planet, frustrating efforts to reduce poverty and leading to the deterioration of human well-being in many parts of the world, including in the rich countries. The main novelty in this second study is the discovery that four of the planetary boundaries have already been breached: climate change, biodiversity integrity; landuse change, and; biogeochemical flows (phosphorus and nitrogen cycles). Two of these - climate change and biodiversity integrity - constitute what the scientists call "core" planetary boundaries due to their fundamental importance for the Earth system. Aggravating the violation of these core frontiers would be catastrophic and could lead to the collapse of the civilization we know.

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In other words, there are basic tipping points that cannot be surpassed. The risks of ecological chaos if we continue to exceed planetary limits were dramatized in another study published in 2012 by 12 scientists from the University of California. The scientists alerted us to the fact that we are on the brink of a "state shift", that is, an abrupt critical transition that could suddenly alter known conditions, producing unanticipated biotic effects (BARNOSKY et al., 2012). Hence, the analysis of planetary boundaries confirm previous theoretical studies, such as those of Beck (1995) and Giddens (2002) in the sense that capitalist modernization, while overcoming some previous conflicts, escalates those between society and nature, creating global risks of catastrophic magnitude. In this light, contrary to the cornucopian perception, the prevailing economic system is taking us towards an unsustainable future and succeeding generations will find it much harder to survive with a good quality of life. History shows us that civilizations follow a cycle of ascension, but when they are unable to accept new values or to change their trajectory, they tend to collapse. However, we have no historical record of any civilization that has ever deliberately risked suffering such vast devastation as ours! The next segment presents a brief analysis of the two threats that, according to current science, are particularly menacing for our current civilization - climate change and the integrity of biodiversity.